using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;

namespace WindowsFormsApp\_My\_Work\_Week8

{

public partial class Form1 : Form

{

public Form1()

{

InitializeComponent();

}

private void btnClick\_Click(object sender, EventArgs e)

{

int number1 = Convert.ToInt32(txtNumber1.Text);

int number2 = Convert.ToInt32(txtNumber2.Text);

int result = number1 + number2;;

lb1Result.Text = "The result is " +result;

lb1Result.Visible = true;

// MessageBox.Show("The result is " +result);

}

private void btnClick1\_Click(object sender, EventArgs e)

{

int number1 = Convert.ToInt32(txtNumber1.Text);

int number2 = Convert.ToInt32(txtNumber2.Text);

int result1 = number1 - number2;

lb1Result.Text = "The result is " + result1;

lb1Result.Visible = true;

}

}

}

